

Starlight Stadium: Overview

[“Starlight Stadium”](#) is an online game that provides a safe learning space to learn more about human rights, and how to effectively, safely engage in human rights work. In Starlight Stadium players investigate alleged human rights violations, apply human rights monitoring principles, analyze the situation against international human rights standards, collect and verify information, write a report with conclusions and recommendations, and undertake advocacy to facilitate change.

It was developed by the [OSCE Office for Democratic Institutions and Human Rights](#) in accordance with adult education guidelines, mainstreaming learning objectives that align with their established “Human Rights Monitoring, Safety and Security” curriculum. **Safety and Security aspects are mainstreamed throughout all episodes.**

Episodes

The game is split into four episodes. Episodes are designed to be played standalone or in sequence; **players do not need to play all four episodes in order to understand the game**, and can choose which episodes are most relevant to their personal needs.

Episode 1 – Initial Assessment of the Human Rights Situation

Episode 2 – Information Gathering through Interviews and Direct Observation

Episode 3 – Verification, Analysis, and Report Writing

Episode 4 – Advocacy

Why play Starlight Stadium?

Starlight Stadium is a strong educational tool because of its **accessibility, entertaining format, opportunities for discussion, and adaptability to different contexts.** As the game is split into four episodes – with some of those episodes split into different “missions” – the game can be adapted to a variety of contexts, audiences, topics of focus, and preferred means of teaching to reinforce specific learning objectives that may fit alongside existing curricula or serve as an introduction to a new topic of learning.

Intended for use in the following contexts:

- For beginner Human Rights Defenders (HRDs) to learn about their work;
- For seasoned HRDs to gain a refresher on the principles that underlie their work;
- For students learning about human rights monitoring to understand how theory can be practically applied to real-life situations;
- For students or early career professionals to experience a simulation of what it’s like to work as a HRD as a form of career exploration;
- For any others who wish to learn.

Starlight Stadium can be played in **various modalities** and is designed to be **adaptable to different educational contexts.** If used in a classroom setting, educators should assess whether the episodes would be best played solo or in pairs/small groups, and if gameplay should be supported by wider discussion or instruction.

